

Evenfall

FAQ

GENERAL:

Is there a hand size limit?

No, there is no hand size limit.

I already have 20 Mana. What happens if an effect would give me more?

Nothing, you cannot have more than 20 Mana. All additional Mana you would gain is wasted.

Do I get to keep unspent Mana between rounds?

Yes, all unspent Mana you have is kept for the next round. At the end of the game, unspent Mana is the tie breaker.

Do Scythes still benefit me when in the Inner Circle?

Yes, Scythes still work in the Inner Circle. You just need an effect to harvest that Place of Power, such as "EYE OF PLENTY" or "CHOIR CAULDRON".

Can I activate or occupy an action space, even if I do not have the resources or the prerequisites to use its effect?

No, you must be able to use its effect, otherwise you may not activate that action space.

Can I transfer Places of Power that have no Ritual?

Yes, you can.

Can I play a Ritual on a Place of Power in my Inner Circle?

Yes, you can. In fact, you have a Place of Power in your Inner Circle at the beginning of the game, so that you can take advantage of your Elders from the very first round.

Interactive effects (such as "CHAMELEON DOLL", "CAT ADVISOR" or "JISOO, SPIRIT OF THE STATUE"): Do these effects still apply to me after I passed for the round?

Yes, your opponents may still use these effects on you even after you passed. You still gain all benefits from these effects.

PLACES OF POWER:

When I place an Elder (Binding Bonus), do I take it from the supply or can I take one from the action space of a Ritual?

The Elder must be taken from your supply (reserve). Other cards allow to move Elders from action spaces, but it's specified so in the card effect (see "WOLF GUIDE").

Does the Elder discover a Place of Power / activate that Region's Action Space this way?

No, placing the Elder in the Region does not allow you to discover a Place of Power, nor can it activate its Action Space. The Elder is simply added to the Region to help you during the Battle Phase.

RITUALS (A-Z):



BUTTERFLY FAIRY

Do I get to take advantage of my opponent's Scythes?

Yes. If there's a Scythe on a Place of Power, its production is always increased regardless of who is harvesting it.



CAT ADVISOR

Do I gain 2 Victory Points for advancing on my own Coven Track?

Yes, you gain it for each player including yourself.

In which order should this effect be resolved?

If players or the game state deems it necessary, players choose to advance on the Coven Track in clockwise order, starting with the active player.

(Solo) Does the Automa advance on the Coven Track when I play this card?

Yes, the Automa will always decide to advance.



CHAMELEON DOLL

"CHOIR CAULDRON": When copying this effect, do I harvest the Places of Power of my opponent or my own?

When copying an effect, treat "CHAMELEON DOLL" as if it was the Ritual you chose to copy. When copying "CHOIR CAULDRON", "CHAMELEON DOLL" will harvest its Place of Power and another Place of Power in the same row of "CHAMELEON DOLL".

"BUTTERFLY FAIRY": When copying this effect, may I harvest my own Places of Power?

When copying an effect, treat "CHAMELEON DOLL" as it was the Ritual you chose to copy. Since you are not one of your opponents, you may not harvest your own Places of Power.



CHOIR CAULDRON

If this Ritual is in my Inner Circle, can I use it to harvest Places of Power in the Inner Circle?

Yes, you can.

If I built a Scythe on this Ritual, does it work for this effect?

Yes, Scythes always increase production regardless of how you harvest.



EYE OF PLENTY

If this Ritual is in my Inner Circle and my opponent harvests his/her Outer Circle, do I still get to apply the effect of "EYE OF PLENTY"?

Yes, "EYE OF PLENTY" still works also when it's in your Inner Circle.

If I built a Scythe on this Ritual, does it work for this effect?

Yes, Scythes always increase production regardless of how you harvest.

Does this card trigger also when the opponent harvests individual Places of Power in his/her Outer Circle (by activating a Choir Cauldron, for example)?

No, the Eye of Plenty only triggers when the opponent to your left harvests the entire Outer Circle using their Clan Token (or during the Scout Phase when playing against The Circle with the Moon Side). Harvesting individual Places of Power does not count as harvesting the Outer Circle, even if those Places of Power are located there.



GATE TO HELL

(The Cross) What happens when doubling the bonus from a space on the Coven Track with "or"?

First, you choose one of the two bonuses. Then, you double that bonus. For example, the bonus says "4 Mana or 2 cards". If you choose Mana, then you will gain 8 Mana.



INCARNATION OF MAGIC

This Ritual has all three keywords, but do I need to choose one of them upon playing the card?

No, this Ritual has all three keywords at all times and functions effectively as a joker in relation to certain effects (such as Binding Bonuses or certain Council Members that care about keywords).

“KEITA THE ENCHANTRESS”: When I gain this Immediate Effect again thanks to “KEITA THE ENCHANTRESS”, do I gain Victory Points if the Place of Power has a Binding Bonus?

No, you don't. You are not gaining a Binding Bonus during this interaction and therefore you will only gain 2 Mana.



PENDANT OF RENEWAL

What does it mean “remove a Ritual from your Coven”?

It means that you must choose a Ritual you already played in your coven and place it on the discard pile, effectively losing it for the rest of the game.

What happens when there's more than one Meeple on a Ritual?

Move all Meeples currently placed on that Ritual back to your reserve.

What happens if the Ritual has one or more Catalysts?

You lose the Catalysts and do not get any compensation for losing them. However, you do not lose steps on the Coven Track when losing an Orb.

If the Place of Power has a Binding Bonus and I remove its Ritual, do I gain the Binding Bonus again when I play a new Ritual on it?

Yes, you do.



SPACIAL DISTORTION

May I spend a mix of Mana and resources?

Yes, when playing this Ritual you can effectively replace any amount of resources with Mana. Therefore, you could for example spend 1 Herb and 2 Mana to play this card.

May I build twice the same Catalyst on this Ritual? If so, what happens if I build two Scythes?

Yes, you can. If you build two Scythes on this Ritual, you will effectively triple the production of its Place of Power. For example, if the Place of Power would produce 1 Victory Point and 1 Herb, you would gain 3 Victory Points and 3 Herbs when harvesting it.



THREE-EYED OWL

What does “replenish” mean?

It means that you must draw new Places of Power from the deck and refill the spaces of the chosen Region that are currently empty.

Can I choose a Place of Power that was already there before replenishing or do I have to choose one of the new ones?

Yes, you can choose any Place of Power in the chosen Region, regardless if it was already there or not.

Can I choose a Region that does not need to be replenished? If so, what happens?

Yes, you can. If all the spaces are already filled, simply ignore the replenishment.



TWIN SCYTHES

What happens when an effect (such as “WOLF GUIDE”) allows me to move Meeples from a Ritual somewhere else and there’s two Meeples on this Ritual?

Move all Meeples currently placed on Ceremonial Chalice to the new location.



WOLF GUIDE

May I use this effect to move Elders out of the Inner Circle?

Yes, you can.

What happens when there’s more than one Meeple on a Ritual?

Move all Meeples placed on that Ritual into a single Region of your choice.

After moving the Meeples, do I get to discover a Place of Power?

No, you do not. The “WOLF GUIDE” only moves Meeples in a Region to gain an advantage in battle or to allow you to reuse the action space of a Ritual. By moving Meeples you will never activate an action space.

SPECIALISTS AND COUNCIL MEMBERS (A-Z):



ALWYN THE GREEDY

Do I get to take advantage of this effect only in battle or also when I gain a Battle Reward with another effect (such as „MA'AT, SONG OF THE DESERT“)?

Everytime you gain Battle Rewards. It does not matter by which means you gain them.



ESHIR, THE TEMPTER

Does activating this effect count as an action?

No. You may activate it any time during your turn as a free action.

ONGOING:

Do I gain Victory Points also when I gain an Immediate Effect as a result of an action space (“THOUGHT CONSUMPTION”) or a Specialist (“KEITA THE ENCHANTRESS”)?

Yes, you do. It does not matter by which means you are gaining the immediate effect.



GREAT SUMMONER HAWA

END GAME:

Does „INCARNATION OF MAGIC“ count as a set by itself?

No, it does not. „INCARNATION OF MAGIC“ has all three keywords, but when scoring sets you must decide for which keyword you want to count the card. It works effectively as a wild card.



HIGH PRIESTESS ORECA

ONGOING:

If I discard multiple cards at once, for example as a free action to gain resources, do I get 1 Victory Point for each card I discarded?

Yes, you do.



HOA, SCYTHE OF THE HARVEST

May I take advantage of Scythes when using this effect?

Yes, Scythes always copies the harvesting effect, regardless of how you trigger to harvest.



KEIR, MASTER ILLUSIONIST

May I spend more than 9 Mana in battle with this effect?

No, you may not spend more than 9 Mana in a battle.

What happens if more than one player has this ability (either by having this Specialist in play or by gaining access to it with "ESHIR THE TEMPTER")?

All players reveal their Mana Wheels. At that point, all players with this special ability simultaneously and secretly change their Mana value (up to - or + 2). Once all players are ready, they all reveal their Mana Wheels one last time and the battle is resolved.

ONGOING:

Does the amount of opponents or resources, Mana or Victory Points affect the number of Victory Points I gain with this Council Member?

No, it does not. This Council Member awards you Victory Points for each instance in which one of your effects gives resources, Mana or Victory Points to one or more opponents, regardless of quantity. For example, you may give 1 Victory Point and 1 Mana to three opponents with "JISOO, SPIRIT OF THE STATUE", but you will still gain 3 Victory Points from this Council Member.

Do I gain Victory Points when the effect of an opponent's card (such as "CAT ADVISOR") gives resources, Mana or Victory Points to an opponent?

No, you do not. This Council Member only awards you Victory Points when one of your cards or an effect you own gives something to an opponent.



KEITA THE ENCHANTRESS

What does it mean „remove that Ritual from play“?

It means that you must place that Ritual in the discard pile. Effectively losing it for the rest of the game.

What happens when the Ritual has one or more Catalysts?

You lose the Catalysts and do not get any compensation for losing them. However, you do not lose steps on the Coven Track when losing an Orb.

If the Place of Power has a Binding Bonus and I remove its Ritual, do I gain the Binding Bonus again if I play a new Ritual on it?

Yes, you do.

ONGOING:

Do I gain Victory Points with this Council Member only if the action space itself gives me Victory Points or also if I gain Victory Points as a result of the action (for example by harvesting a Place of Power that produces Victory Points by the effect of „CHOIR CAULDRON“)?

This Council Member awards you Victory Points also if you gain Victory Points as a result of the action space, not just if the action space directly gives you Victory Points.



MA'AT, SONG OF THE DESERT

Does this card triggers the effect of „ALWYN, THE GREEDY“?

Yes



NINA OF THE CURSED DIADEM

END GAME:

Do Scythes increase the amount of Victory Points I gain with this end game effect?

Yes, they do.

Do I gain Victory Points only for the Places of Power in my Outer Circle?

No, you gain Victory Points for each resource your Places of Power can produce, regardless of whether they are in the Outer or Inner Circle.

ONGOING:

If I gain more than one Battle Reward at once (for example by spending 6 Mana in a battle), do I get 1 Victory Point for each Reward I gain or 1 Victory Point total?

You gain 1 Victory Point for each Battle Reward you gain.

Do I gain Victory Points with effects from „ALWYN, THE GREEDY“ or „MA´AT, SONG OF THE DESERT“ if I have this Council Member?

Yes, you do. It does not matter by which means you gain a Battle Reward.



NKOYO, GRIMOIRE'S VOICE

Do cards and Mana count as resources for this effect?

No, they don't. Cards and Mana are not resources.

Does this effect apply to Region action spaces?

Yes, it does. This effect is not restricted to Rituals and applies to all action spaces you may activate that have a cost in resources, no matter where located.

ONGOING:

When gaining Mana, can I choose to gain only part of it as Victory Points?

Yes, you can.



NORA, WILL FORGER

Can I spend Mana to build multiple Catalysts at once?

Yes, you can.

When building multiple Catalysts at once, may I build some by spending Mana and others by spending resources?

Yes, you can.



QUANG, POTION MASTER

ONGOING:

What is the difference between placing and moving an Elder?

You place an Elder as part of an action. Some effects instead allow you to move meeples around. In both cases you will gain a Victory Point by this effect.

If I move multiple Elders with an effect (such as „XOANA, MOTHER OF SHADOW“), do I gain 1 Victory Point for each Elder?

Yes, you gain 1 Victory Point for each Elder you move.



SAYON JADE-EYES

ONGOING:

Do I gain 1 Victory Point for each individual Place of Power I harvest or each time I harvest any amount of Places of Power?

You gain 1 Victory Point for each individual Place of Power you harvest, even if you harvest multiple at the same time. For example, if you harvest your Outer Circle and you have 5 Places of Power in that row, you will gain 5 Victory Points.



XOANA, MOTHER OF SHADOW

May I use this effect to move Elders out of the Inner Circle?

Yes, you can.

May I place the meeples in different Regions?

No, they must be placed in the same Region.

What happens if there is more than one Meeple on a Ritual?

Move alle Meeples currently placed on that Ritual into a single Region of your choice.

What happens if more than one player has this ability (either by having this Specialist in play or by gaining access to it with “ESHIR THE TEMPTER”)?

All players with this ability move their witches/elders following player order, i.e. clockwise starting from the first player.